

Building Security In (IEEE Security & Privacy, Series Editor: Gary McGraw)

Software security is the idea of engineering software so that it continues to function correctly under malicious attack. Most technologists acknowledge this undertaking's importance, but they need some help in understanding how to tackle it. This series in *Security & Privacy* aims to provide that help by exploring software security best practices.

Name	Publication Date	Abstract
Software Security and SOA: Danger, Will Robinson!	1/02/06	Jeremy Epstein, Scott Matsumoto, & Gary McGraw. IEEE Security & Privacy, January/February 2006.
Seven Pernicious Kingdoms: A Taxonomy of Software Security Errors	1/12/05	Katrina Teipenyuk, Brian Chess, & Gary McGraw. IEEE Security & Privacy, November/December 2005.
Bridging the Gap between Software Development and Information Security	1/10/05	Kenneth R. van Wyk and Gary McGraw. IEEE Security & Privacy, September/October 2005.
A Portal for Software Security	1/08/05	Nancy R. Mead & Gary McGraw. IEEE Security & Privacy, July/August 2005.
Adopting a Software Security Improvement Program	1/06/05	Dan Taylor & Gary McGraw. IEEE Security & Privacy, May/June 2005.
Knowledge for Software Security	1/04/05	Sean Barnum & Gary McGraw. IEEE Security & Privacy, March/April 2005.
Software Penetration Testing	1/02/05	Brad Arkin, Scott Stender, & Gary McGraw. IEEE Security & Privacy, January/February 2005.
Static Analysis for Security	1/12/04	Brian Chess & Gary McGraw. IEEE Security & Privacy, November/December 2004.
Software Security Testing	1/10/04	Bruce Potter & Gary McGraw. IEEE Security & Privacy, September/October 2004.
Risk Analysis in Software Design	1/08/04	Denis Verdon & Gary McGraw. IEEE Security & Privacy,

		July/August 2004.
Misuse and Abuse Cases: Getting Past the Positive	1/06/04	Paco Hope, Gary McGraw, & Annie I. Antón. IEEE Security & Privacy, May/June 2004.
Software Security	1/04/04	Gary McGraw. IEEE Security & Privacy, March/April 2004.

Fields

Name	Value
Publication Date	1/02/06
resource-categories	series